

Matthew Bradley

- Objective:** I'm looking to find entry level work as a designer in the games industry with ambitions to eventually become a creative director.
- Key Skills:** Communication, creative problem solving, subversive and innovative design, 3d modelling, Unreal Engine 3 development.
- Education:** **BA (Hons) Game Cultures.** London South Bank University, London.
2007 – 2010: Graduated with a 2:1 Honours degree
- BTEC National Diploma in Graphic Design.** Yeovil College, Yeovil.
2005 – 2007: Graduated with Distinction
- 11 GCSEs at grades A to C.** Wadham School, Crewkerne.
2002 – 2005
- Additional courses taken include:*
- | | |
|---------------------|-----------------------|
| Autodesk 3DS Max | Photography |
| Adobe Flash CS3 | Typeface Design |
| Life Drawing | Adobe Photoshop |
| UnrealScript Coding | Actionscript 2 coding |
- Experience:** **DM_Spectrum Mod for Unreal Tournament 3. 2009**
Website: <http://Spectrum.MatthewBradley.co.uk>
- Designed and produced an innovative first-person-shooter mod for UT3
 - Worked extensively within a game engine environment
 - Lead a team to meet deadlines and communicated effectively between members
 - Received critical acclaim from industry peers
 - Honourable mention in Epic's 'Make Something Unreal' best FPS and best level categories
- Introversion Software. 2009**
Website: <http://www.Introversion.co.uk>
- Rigorously tested Xbox Live Arcade title Darwinia+
 - Liaised with various members of the team to identify issues
 - Acquired a valuable insight of the studio environment
- Central School of Ballet, London. 2009**
Website: <http://www.CentralSchoolOfBallet.co.uk>
- Created an accurate replica ballet studio in 3D from photo reference
 - Worked independently and efficiently to meet deadlines
 - Demonstrated skill in 3DS Max and Photoshop software
 - Met the clients requirements and expectations
- The Co-Operative Group, Crewkerne. 2005 – 2007**
- Assisted customers with problems and queries
 - Dynamically worked within a team
 - Gained important knowledge of the working environment
 - Learnt excellent people skills